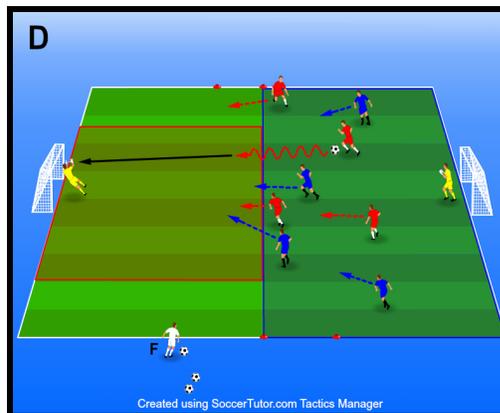
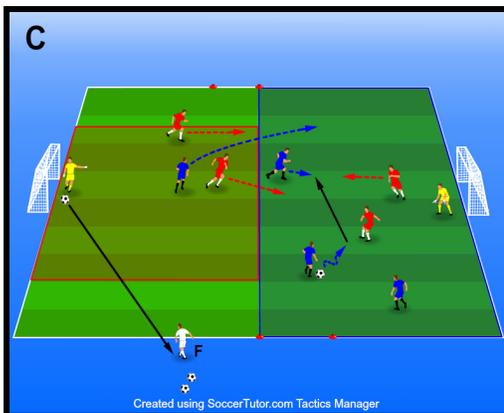
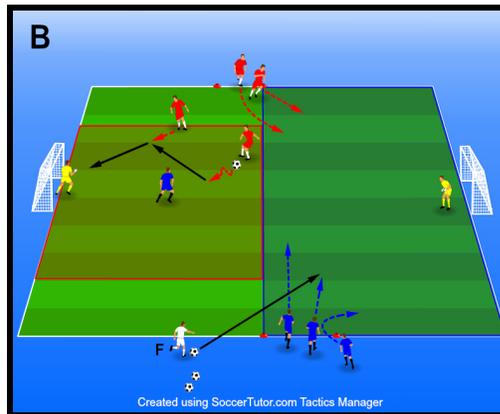
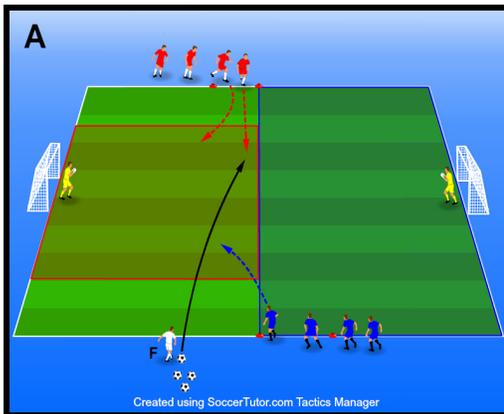


Counter Attacking Game

Small Sided

Group Attacking



Procedure:

Four players from each team line up at the gates, waiting for two balls to be played in by the Feeder.

Diagram A: When the Feeder plays the first ball in, two attackers and one defender run on to play 2 v 1 to goal in that half of the field.

Diagram B: After the first pass is made in the 2 v 1, the Feeder plays the second ball into the other half. Two defenders and three attackers run into the other half to play 3 v 2 to goal.

Diagram C: When the 2 v 1 has gone to completion, the three players run into the other half to create a 4 v 4.

Diagram D: When the defenders win the ball in the 4 v 4, they counterattack in the other direction. Teams that lose the ball can re-possess the ball and continue their attack on goal.

Scoring:

- If the lone defender in the 2 v 1 wins the ball, he can score one point by dribbling the ball out of that zone.
- If the two defenders win the ball in the 3 v 2, they cannot counterattack until play is complete in the 2 v 1.
- Any time a defender kicks the ball out of play or a GK gains possession, the play is over and no points are scored. The two teams switch roles after each round.

Coaching Points:

- 1 Speed of Play – Play one and two touch soccer and force the defenders to chase the ball.
- 2 Attacking – Push the dribble at the defender and force him to commit first.
- 3 Finishing – If your shot is going to be blocked, fake it and beat the defender with the dribble.

Progressions:

- 1 Add a neutral defender in each half.